

# The Great Black Swamp Rules

1. All Game played to completion (official after 4.5 or 5 innings)
2. Ten Minute infield between games allowed (TIME PERMITTING AND SITE MANAGERS DISCRETION)
3. 20 minute batting practice for each team in batting cages where available. First team listed on official schedule goes first.
4. Coin flip decides home team
5. First team listed has 3<sup>rd</sup> base dugout.
6. Seven inning games, weather permitting; ten run rule after 5 innings (8 runs after 6 innings)
7. Tournament committee reserves the right to decide pool winners if the tournament is cut short due to inclement weather.
8. No Courtesy runner allowed
9. High School DH & Slide rules in effect
  - a. May DH for any position
  - b. No excessive contact at umpire's discretion
10. Team with best record in pool advances to semi-finals.
  - a. Tie Breakers:
    - i. Head to Head
    - ii. Fewest runs allowed
    - iii. Coin flip
11. -3 oz. wt/length BBCore METAL bat rule applies. (Wood bats are allowed but not mandatory)
12. One EH (Extra Hitter is allowed and is counted as a player in the game)
13. All protests handled by on field umpires
14. American League Rules w/exceptions listed above.
15. Each team is responsible for leaving the dugout in a clean condition following each game. Broom and trash should be provided in each dugout.
16. Birthday cutoff is May 1